

# ADVISING WORKSHEET - BFA Theatre

## Concentration in Design & Technology

### Freshman

1st Fall

1st Spring

Principles (LX/Cost/Scene)

Voice and Speech/Act Fund

COMP Core

RWS 1031 Core

Principles (LX/Cost/Scene)

Voice and Speech/Act Fund

Theatre Practicum I

Science Core

HIST 1301 Core

RWS1302 Core

12

16

### Sophomore

2nd Fall

2nd Spring

Principles (LX/Cost/Scene)

Rendering

Script Analysis

Theatre Practicum II

Creative Art Core

Math Core

Graphics

Costume Design/Programming/Lighting Design

Theatre History I

Theatre Practicum III

Science & Lab Core

Hist 1302 Core

16

16

### Junior

3rd Fall

3rd Spring

Scene Design

Costume History/Th History II

Lighting Design if not taken in Spring

Elective I

COMP II Core/Art Entrepreneurship

POLS 2310 Core

Costume Design/Programming/Lighting Design

Directing I

Elective II

PHIL Core

Social and Behavior Core

POLS 2311 Core

15-18

18

### Senior

4th Fall

4th Spring

Th History II/Costume History

Art Entrepreneurship/COMP II Core

Performing Arts Mngmt

Elective III (Internship)

Stage Management

Prod. Capstone

Costume Design if still needed

Elective IV

Elective V

12

12-15

*\*Adjust plan based of area of interest (costume, lighting, scenery)*

*\*Sound has to do a specialized plan (see adviser)*

*\*Programming is taught every other Spring on odd years*

*\*Arts Entrepreneurship is taught every other fall on odd years - swap with a core from 3rd fall as needed*

*\*Lighting Design will be taught in the Fall & Spring semester on even years*

**Total: 120 hours**